

# PageMate for Windows

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# Ordering Information

## PageMate for Windows v1.2 Registration Form

**R.J. Matter & Assocs.**  
**P.O. Box 9042**  
**Highland, IN 46322-9042 USA**  
**24 hr. Tel./Fax: (219) 845-5247**  
**E-mail: 71021.2654@compuserve.com**

You may register by phone, fax, mail, or e-mail. Visa, MasterCard, Discover, checks, and money orders payable in US dollars are accepted. Sorry, no C.O.D's.

Purchase orders (net 30 days) are accepted from government and educational institutions. Due to the extra work involved in processing purchase orders you are encouraged to use a credit card, petty cash, or an expense account when possible for small orders.

Orders are shipped on 3.5" high density (1.44Mb) disks on the same day received.

PageMate Single Copy \_\_\_\_\_ copies at \$39 each = \_\_\_\_\_

PageMate Site License

2 to 9 computers: \_\_\_\_\_ computers at \$32 each = \_\_\_\_\_  
10 to 24 computers: \_\_\_\_\_ computers at \$27 each = \_\_\_\_\_  
25 to 49 computers: \_\_\_\_\_ computers at \$23 each = \_\_\_\_\_  
50 to 99 computers: \_\_\_\_\_ computers at \$20 each = \_\_\_\_\_  
100 to 199 computers: \_\_\_\_\_ computers at \$18 each = \_\_\_\_\_

A site license for PageMate entitles an organization to receive one copy of the distribution package and duplicate the distribution disk for the specified number of copies.

Check/Money Order (payable to R.J. MATTER)

Purchase Order (attach copy of P.O.)

Visa  MasterCard  Discover

Card Acct. # \_\_\_\_\_

Exp. Date \_\_\_/\_\_\_ Signature \_\_\_\_\_

Bill To:

Name \_\_\_\_\_

Company \_\_\_\_\_

Address \_\_\_\_\_

City/State/Zip \_\_\_\_\_

Country \_\_\_\_\_

Day Phone \_\_\_\_\_ Fax \_\_\_\_\_

Eve Phone \_\_\_\_\_ Fax \_\_\_\_\_

E-Mail address \_\_\_\_\_

Ship To: (if different from above)

Name \_\_\_\_\_

Company \_\_\_\_\_

Address \_\_\_\_\_

City/State/Zip \_\_\_\_\_

Country \_\_\_\_\_

Day Phone \_\_\_\_\_ Fax \_\_\_\_\_

Eve Phone \_\_\_\_\_ Fax \_\_\_\_\_

E-Mail address \_\_\_\_\_

How did you hear about PageMate? \_\_\_\_\_

\_\_\_\_\_

Comments \_\_\_\_\_

\_\_\_\_\_

***Thank you for your support!***

## Quitting

Click on [File|Exit](#) (or press Alt-F, Alt-X) from the **PageMate** menu bar to quit the program.

## Description

**PageMate** monitors your telephone line for incoming rings, and then calls your digital or alpha pager, cell phone, or other specified telephone number to notify you of possible messages waiting on your answering machine.

After a ring is detected, **PageMate** waits for a delay time you set (for example 3 minutes) to let a caller leave a message on your answering machine. Then **PageMate** calls the specified telephone number and transmits either the time of the incoming call, a fixed number you specify, or the current count of calls received to notify you of a possible waiting message. You then have a period of time (for example 15 minutes) to check for waiting messages without activating another page.

If **PageMate** does not get a dialtone because the caller is leaving a message longer than the delay time (or sending a long fax to a fax machine on the same line), **PageMate** will wait for another delay period and re-dial.

If the specified telephone number is busy, **PageMate** will wait for another delay period and re-dial.

All incoming and outgoing activity is recorded to a log file you may view at any time.

You cannot run **PageMate** and fax reception software on the same COM port simultaneously. However, you can have one COM port dedicated to **PageMate** (only an inexpensive 1200 baud or higher data modem is required) and one COM port dedicated to fax reception.

**PageMate** cannot discern "hang-up" calls from callers that left a message. However, if you use an answering machine with the "toll-saver" feature, the answering machine will go off-hook after the second ring if you have waiting messages. Otherwise the answering machine will wait for four rings before going off-hook. When you call to retrieve your messages, if the answering machine doesn't go off-hook after the second ring, hang up and get your quarter back!

This is an **UNREGISTERED** evaluation version of **PageMate**. You are permitted to use it for a 30 day trial period. If you continue using **PageMate** after 30 days, you must purchase a license (see [Ordering Information](#)).

## Getting Started

When you run **PageMate** the first time, the setup screen will automatically display to enable you to set your preferences. You can go back and change any settings in the future by clicking on [File|Setup](#) (or pressing Alt-F, S).

### Com Port:

Determine which COM port your modem is attached to (1-4) and click on the appropriate COM port radio button. **Default: Com1**

### Baud Rate:

Select a baud rate (300, 1200, 2400, or 9600) by clicking on the appropriate radio button. The baud rate has no effect on the speed of **PageMate** since it is not communicating with another modem, however a baud rate is necessary to configure your serial port. You can use the highest or lowest baud rate your modem supports. Note: The baud rate must be 1200 or higher for dialtone detection to work. 1200 baud is the optimum baud rate for modems to discern line activity (e.g. voices on the line versus a busy signal) and should ordinarily be used. **Default: 1200**

### Line Service:

Select whether you have tone or pulse line service and click on the appropriate radio button. **Default: Tone**

### Busy Redial:

Select whether you want **PageMate** to redial when it detects a busy signal. Some older paging systems transmit a busy signal at the end of the call to indicate that the transmission was received. **PageMate** will sense that busy signal and attempt to redial if this option is set to "Yes". **Default: Yes**

### Transmit:

**PageMate** can transmit one of the following to your pager:

1. The number specified in the Transmit Number field.
2. The time the last call was received (hour:minutes).
3. A call counter.

Click on the down arrow button to select one of the three options. Note: tone line service is necessary to transmit numbers to the paging service. **Default: Number**

### Modem Initialization String:

Enter a modem initialization string. Most Hayes compatible modems use the default string. Newer high speed modems may require appending additional codes (like &F2 for "PC" mode). If **PageMate** does not work correctly with your modem, consult your modem manual for details on its command set codes. **Default: ATE1Q0V1X4&C1&D2**

### Delay Seconds:

Enter the number of seconds **PageMate** should delay before calling the pager. If you are using an answering machine, allow callers enough time to leave a message and for single-tape

machines to rewind. Usually 3-5 minutes (180-300 seconds) is sufficient. **Default: 180**

#### Pager Number:

Enter the pager number (or other number) **PageMate** is to call and a comma for every 2 seconds **PageMate** should wait for the pager number to answer. The default pause of a comma on most modems is usually 2 seconds. Special characters, spaces, dashes, and parentheses can be included for readability and are usually ignored by modems. Six seconds is often enough time for paging services to answer before sending the transmit number, e.g. \*70,555-5555,,.

Translation: Dial \*70 to disable call waiting, pause for 2 seconds to get another dial tone, then dial 555-5555 and wait for 6 seconds before sending the number to be displayed on pager.

#### Transmit Number:

Enter the telephone number to be transmitted to the pager. Suffix the number with a pound sign (#) or other character required by your paging service to indicate transmission completed, e.g. 999-9999#. Note: Tone line service is necessary to transmit numbers to the paging service.

#### Hangup Seconds:

Enter the number of seconds to wait after dialing the pager number before hanging up the line. Allow enough time for the paging service's phone to ring, answer, and receive the number to be transmitted. 20 seconds is adequate for many services, but yours may differ. 20-40 seconds is usually adequate. **Default: 20**

#### Acknowledge Time Minutes:

Enter the number of minutes you would like to have to retrieve your message after receiving a page without activating another page yourself. When you call to retrieve your message, any remaining acknowledgement time will be zeroed out so you do not miss a subsequent call.

**Default: 15**

Click on the [Save](#) button to save your setup data in the **PAGE.INI** file.

Click on the [Cancel](#) button to leave setup without changing the **PAGE.INI** file.

Click on the [Help](#) button to display this file.

After completing and saving your setup preferences, it is recommended that you test **PageMate** by clicking on [File|Test](#) (or pressing Alt-F, T)

## Log

**PageMate** records all incoming and outgoing call activity and program start and end times in a log file named **PAGE.LOG**, located in your **PageMate** directory. Click on [Log|View](#) (or press Alt-L, V) to view the log file at any time. **PAGE.LOG** is a plain ASCII text file viewable with Windows Notepad or any other text/word processor. **PageMate** does not delete **PAGE.LOG** from session to session, so you will occasionally need to delete older entries (or the entire file) to recover disk space.



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24 hr. Tel./Fax: (219) 845-5247

E-mail: [71021.2654@compuserve.com](mailto:71021.2654@compuserve.com)

## Test

You can test **PageMate** at any time by clicking on [File|Test](#) (or pressing Alt-F, T).



